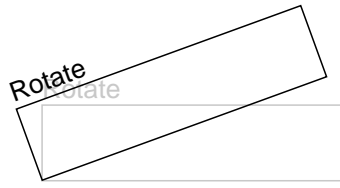
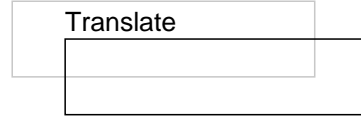


# Scale



# Translate



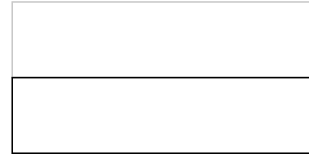
# Skew



# MirrorH



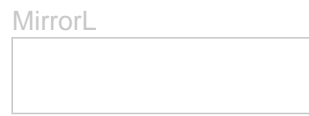
# MirrorV



# MirrorP



# MirrorM



# MirrorP

